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The Art Of Fallout 4



Synopsis

Bethesda Game Studios, the award-winning creators of *Fallout® 3* and *The Elder Scrolls V: Skyrim®*, welcome you to the world of *Fallout® 4* - their most ambitious game ever, and the next generation of open-world gaming. The Art of *Fallout 4* is a must-have collectible for fans and an ultimate resource for every Wasteland wanderer. Featuring 368 oversize pages, never-before-seen designs, and concept art from the game's dynamic environments, iconic characters, detailed weapons, and more -- along with commentary from the developers themselves.

Book Information

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Customer Reviews

Bethesda Game Studios® is the award-winning development team known around the world for their groundbreaking work on the *Fallout* series and *The Elder Scrolls* series. Creators of the 2006 'Game of the Year', *The Elder Scrolls IV: Oblivion®*, the 2008 'Game of the Year', *Fallout® 3*, the 2011 'Game of the Year', *The Elder Scrolls V: Skyrim®*, and most recently the highly-anticipated upcoming title, *Fallout® 4*, Bethesda Game Studios has earned its reputation as one of the industry's most respected and accomplished game development studios. For more information on Bethesda Game Studios, visit: bgs.bethsoft.com.

Was amazed when I received this book. It was much larger than I expected. It is filled nearly 400 pages of high quality photos and information. It has the exact same quality as a school textbook build and paper wise. Very happy with this purchase. You very easily get your money's worth with this.

By far the best video game artbook I have seen. The thing smells amazing from all of the color ink used to produce it. Easily about half of the book is full page art printing, with many other pages featuring many different concepts for a particular element/character in the game. I am a big artbook aficionado and before this I would say the Witcher 3's artbook was the best, but the Fallout 4 artbook surpasses it with sheer content. If you are thinking about buying it, buy it now.

This book is **HEAVY**. I accidentally dropped it and tried to break the fall with my foot...ouch. The art is **BEAUTIFUL!** And there is a **TON** of it. One who is into Fallout could spend lots of time just ogling at the artwork. If you are a fan of the game or of the genre in general you cannot go wrong with this book.

I adore video game art books, and this was no exception. I was, however, surprised at just how much there was in this one. Nearly 400 pages of awesome world-building.

I've been a Fallout fan for a while now, and I've always admired the design work that goes into the games regardless of how good the games themselves are. In Fallout, there is an entire alternate version of America that has to be constructed and shown through what you see in the world. With The Art Of Fallout 4, you get a wonderful look at how this was done. From character and creature design to building the graphic design of a very different America, you have a window into how this world was made. Even for casual Fallout fans this book is an absolute delight. For me, the most rewarding parts came later where the magazine, poster and advertising designs are shown. You can really see the effort in making familiar but slightly different versions of many things we know today.

The size, detail, and quality of this book can't really be described, you have to purchase it for yourself. For those of you who purchased the Collector's Edition Game Guide, and were impressed by that, let me say...the Art Collection will blow you away. The Art Collection is considerably thicker AND larger than the game guide. That says enough, right? It's heavy, like a textbook. Very thick and heavy. Each thick page displays the entire process behind Bethesda's design for Fallout 4. From sketch and prototype, to the final product. **EVERYTHING** is covered, from synths to the furniture...**EVERYTHING**. High quality, high definition, colorful prints of every aspect and facet of Fallout 4 is detailed through the pages of this book. The smell of ink from the prints almost casts a

spell on you. This book is easily worth 50-60\$, even more. This price is a STEAL. Buy it now, and add it to your collection. It deserves a place on your Fallout shelf next to your bobbleheads and other memorabilia. YOU WILL NOT BE DISAPPOINTED. Unless you're a synth.

The Art of Fallout 4 is an amazing art book. It's over an inch thick, hard cover with high quality paper. The pages are almost card stock the paper is so thick, which is nice. Some art books have very thin paper and it feels like you're going to tear it, or it won't soak up the ink correctly. This one is done right. The book is most definitely an -art book-. There are a few blurbs here or there but the vast majority of the space is devoted to the art itself. Some movie/game art books want to retell the story. Which if you've spent the money on an art book of this nature you don't need the story retold. Nor are there lots of side tracks or stuff you don't want. It's page after page of beautiful concept art for the game. Covering everything from the costume design, to the setting, all the way down to the appliances in the houses, and everything between. Thousands of images of concept art, from matte paintings for setting of cities and the wastelands down to comic book covers. The quality of the art is stunning. All that it covers is amazing. The paper of the book is so good and stiff that it ended up hurting my finger after turning the pages on the way through! lol. Highly recommend this book. One of the best art books I own. Very much worth the money.

Purchased for my boyfriend as a Christmas gift in 2015. Still enjoy the artwork and conversational aspect of the book. Beautifully thought out in terms of content and backstory into game. Would recommend for those looking for a nice gift or collectible to add to your archive!

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